

Unit Name: Ka-50 Werewolf (Helicopter (Coaxial)) Call Sign:

Duty/History/Innovations: Alternatively known as the Werewolf or Blackshark, the Hokum without a doubt is one of the most well armed helicopters in the world, the Hokum is bristling with weapons. With it's counter-rotating rotor blades the Werewolf is even faster than the Hind (in a slight dive). The Werewolf even carries a 30mm Hyper velocity cannon to tear apart ground armor. RUSSIA

Internal Damage Chart	
00	A
99	B
98	B
97	C
96	C
95	C
94	C
93	C
92	C
91	C
90	D
89	D
88	D
87	D
86	D
85	D
84	D
83	E
82	E
81	E
80	E
79	E
78	E
77	E
76	E
75	F
74	F
73	F
72	F
71	F
70	G
69	G
68	G
67	G
66	G
65	G
64	G
63	G
62	G
61	G
60	G
59	G
58	G
57	H
56	H
55	H
54	H
53	H
52	H
51	H
50	H
49	H
48	H
47	H
46	H
45	H
44	I
43	I
42	J
41	J
40	J
39	J
38	J
37	K
36	L
35	L
34	L
33	L
32	L
31	M
30	M
29	M
28	N
27	N
26	O
25	O
24	P
23	P
22	P
21	Q
20	R
19	R
18	S
17	S
16	T
15	T
14	T
13	U
12	V
11	V
10	V
9	V
8	W
7	W
6	W
5	X
4	X
3	X
2	X
1	X

Defense Values	F/R	F/R	Sds	Sds	
Ballistic	20	21	19	18	
Energy	13	14	12	11	
Missile	15	16	14	13	
Indirect	25	26	23	22	
Small Arms	13	14	13	12	
Physical	23		22		
Radar Signature (F/S/T):	65	/	443	/	288
Heat Signature (Main):	55				
Sound Signature:	139				
Nuclear Emission:	0				
Silhouette (F/S/T):	65	/	443	/	288
Laser/UV Reflection:	0				
Electro Emission:	10				
Gale (F/S):	-1	/	-1		

Armor Chart

15
8 [] 8
3

Shock Threshold
1

Penetration Chart

1 (3) 1
1 (1) 1

Specifics:
Weight: 11.9
Length: 44.3
Width: 6.5
Height: 10
Clearance: 0
GPV: 5
MSRP: 2



Internal Damage Chart	5% 1 hit	10% 1 hit	15% 2 hits	20% 2 hits	25% 3 hits	30% 3 hits	35% 3 hits	40% 4 hits	45% 4 hits	10+
	1	2	3	4	5	6	7	8	9	10+

Acceleration	Speed	T+	4	Kriegs	Pos.
15	0	0	5	A	
	1	0	5	B	
	2	1	5		
	3	1	5		
	4	2	5		
Deceleration	5	2	4	C	
	6	2	4	D	
	7	3	4	E	
	8	3	4	F	
	9	4	4	G	
	10	4	4	H	
	11	4	4	I	
	12	5	4	J	
	13	5	3		
	14	6	3		
	15	6	3		
	16	7	3		
	17	7	3	K	
	18	7	3	L	
	19	8	3	M	
	20	8	3		
Free Hex Facing	21	9	3	N	
	22	9	2		
Open Ground	23	9	2		
	24	10	2		
	25	10	2		
Rough Ground	26	11	2	O	
	27	11	2		
	28	11	2		
Thick Growth	29	12	2		
	30	12	1		
	31	13	1		
Sand or Snow	32	13	1		
	33	13	1		
	34	14	1	P	
Swamp or Mud	35	14	1	Q	
	36	15	1		
	37	15	1	R	
1 Level	38	16	1		
	39	16	0		
2 Levels				S	
3 Levels					
4+ Levels					
Vertical Grade				T	
				U	
Floating on Water				V	
				W	
Shallow Water				X	
Under Water					
Muck Factor					
ECV's					
Base:	455				
Stand LO:	1,090				
Crew:	746				
Cargo:	0				
Total:	2,291				

Unit Manifest

CREW & Crew Accessories:
Pilot/G - P:+3 G:+3
Ejector Seat

EQUIPMENT:
Medium Altitude Turbine Engine: [1] Hits
Medium Altitude Turbine Engine: [1] Hits
1 Hour Fuel Tank for Engine
Targeting Computer
Main Rotor
Tail Rotor
Laser Designator
IR Sensor

WEAPONS:
Body:

dVT	Dam	Sh	Pen	Krg	Spr?	Ind?	Rng	Operators
Phys.	0.16	0.16	0.09					

Gun Elevation (+0, -20)
30mm Hyper Velocity Cannon
12 rnd ammo bin

14 Slot External Hardpoint
Type I Rocket Pod
Type XV Rocket Pod
TOW

14 Slot External Hardpoint
Air-To-Surface Missile (Fin)
Air-To-Surface Missile (Fin)
Air-To-Surface Missile (Fin)
Air-To-Surface Missile (Fin)
Air-To-Surface Missile (Fin)
Air-To-Surface Missile (Fin)

23mm Chain Gun Pod (fixed forward)
6 rnd ammo bin

14 Slot External Hardpoint
Type I Rocket Pod
Type XV Rocket Pod
TOW

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23mm Chain Gun Pod (fixed forward)
6 rnd ammo bin

DEFENSE MECHANISMS:
ECM Pod
Chaff Dispenser
Flare Dispenser

Taking the 12 spirial missiles off reduces the ECV by 480 making unit 894

Locomotion Damage Chart

	1	2	3	4	5 = A	6 = D
8	1	2	3	4	5	6
1	X	N/A	N/A	N/A	4	SLIP
2	N/A	X	N/A	4	4	8
3	N/A	N/A	X	8	8	8
4	N/A	4	8	X	8	12
5	4	4	8	8	X	12
6	4	8	8	12	12	X
7	4	8	12	12	16	16
8	4	8	12	12	16	20
9	2	2	5	5	8	8
0	TURN	2	2	5	5	MSRP