

Unit Name: **T34/76** ( Tank (Treaded) ) Call Sign: Internal Damage Chart

Duty/History/Innovations: When the T34/76 appeared on the battlefield in 1941, it was a shock to the Axis forces. (And it should be added a shock to the Allied forces as well) Easily the fastest and most maneuverable of the early "battle tanks" the 76 was the tank that had set the pace for all other tank builders to match. As a direct result of the 76, the Germans created the 88mm anti-tank gun. ALLIES/RUSSIA

Defense Values	F/R	F/R	Sds	Sds	Armor Chart	
Ballistic	12			10		
Energy	7			6		
Missile	9			8		
Indirect	15			13		
Small Arms	11			10	Shock Threshold	
Physical				9	11	
Radar Signature (F/S/T):	78	/	155	/	190	
Heat Signature (Main):	13					
Sound Signature:	5					
Nuclear Emission:	0					
Silhouette (F/S/T):	78	/	155	/	190	
Laser/UV Reflection:	1					
Electro Emission:	9					
Gale (F/S):	-3	/	-3		1d 10 1d 6	



00	A	00
99	B	99
98	C	98
97	D	97
96	E	96
95	E	95
94	E	94
93	F	93
92	F	92
91	F	91
90	F	90
89	F	89
88	F	88
87	F	87
86	F	86
85	F	85
84	F	84
83	F	83
82	F	82
81	F	81
80	G	80
79	G	79
78	G	78
77	H	77
76	H	76
75	H	75
74	H	74
73	H	73
72	I	72
71	I	71
70	I	70
69	I	69
68	I	68
67	J	67
66	J	66
65	J	65
64	J	64
63	J	63
62	K	62
61	K	61
60	K	60
59	K	59
58	K	58
57	L	57
56	L	56
55	L	55
54	L	54
53	L	53
52	L	52
51	L	51
50	L	50
49	L	49
48	L	48
47	L	47
46	L	46
45	L	45
44	L	44
43	L	43
42	L	42
41	L	41
40	L	40
39	L	39
38	L	38
37	L	37
36	L	36
35	L	35
34	L	34
33	L	33
32	L	32
31	L	31
30	L	30
29	L	29
28	L	28
27	L	27
26	L	26
25	L	25
24	L	24
23	L	23
22	L	22
21	L	21
20	L	20
19	L	19
18	L	18
17	L	17
16	L	16
15	L	15
14	L	14
13	L	13
12	L	12
11	L	11
10	L	10
9	L	9
8	L	8
7	L	7
6	L	6
5	L	5
4	L	4
3	L	3
2	L	2
1	L	1

5% 1 hit	10% 1 hit	15% 2 hits	20% 2 hits	25% 3 hits	30% 3 hits	35% 3 hits	40% 4 hits	45% 4 hits	☠
2 - 3	4 - 6	7 - 8	9 - 10	11 - 12	13 - 14	15 - 17	18 - 19	20 - 21	22 +

<b>Acceleration</b>  <b>4</b>  <b>Deceleration</b>  <b>8</b>  Movement Costs:  Free Hex Facing 0 Open Ground 1 Rough Ground 2 Thick Growth 4 Sand or Snow 2 Swamp or Mud 0 1 Level 2 2 Levels 3 3 Levels 4 4+ Levels 5 Vertical Grade 0 Floating on Water 0 Shallow Water 3 Under Water 0 Muck Factor 11 ECVs Base: 165 Stand LO: 0 Crew: 300 Cargo: 0 Total: 465	Speed	T+	2	Kriegs	Pos.
	0	0	2	A	<b>Unit Manifest</b> CREW & Crew Accessories: Pilot - P:+1 Gunner - G:+0 Commander Loader  EQUIPMENT: ICE Engine: [5] Hits 5.5 Hour Fuel Tank for Engine Sighting Periscope Left Tread Right Tread  Body: 1 Hit Full Turret #1 (+15, -0): 76mm Rifled Cannon 60 rnd. Ammo. Bin: Military Ball
	1	1	2	B	
	2	1	2	C	
	3	2	1	D	
	4	3	1		
	5	4	1		
	6	4	0		
	7	5	0		
	8	6	0		
	9	6	0		
10	7	0			
11	8	0			

3	1	2	3	4	5 = A	6 = D
1	X	N/A	N/A	N/A	1	SLIP
2	N/A	X	N/A	1	1	1
3	N/A	N/A	X	1	1	1
4	N/A	1	1	X	1	2
5	1	1	1	1	X	2
6	1	1	1	2	2	X
7	1	1	2	2	3	3
8	1	1	2	2	3	4
9	0	0	1	1	2	2
0	TURN	1	1	3	3	MSRP

dVT	Dam	Sh	Pen	Krg	Srp?	Ind?	Rng	Operators
Phys	0.43	0.43	0.23					
	B	4	3	2	0	n	n	2m

3	1	2	3	4	5 = A	6 = D
1	X	N/A	N/A	N/A	1	SLIP
2	N/A	X	N/A	1	1	1
3	N/A	N/A	X	1	1	1
4	N/A	1	1	X	1	2
5	1	1	1	1	X	2
6	1	1	1	2	2	X
7	1	1	2	2	3	3
8	1	1	2	2	3	4
9	0	0	1	1	2	2
0	TURN	1	1	3	3	MSRP

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