


Unit: M3A1- Stuart Wgt: 14				2							Internal Location Chart																																																																																																																																														
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Accel.	Speed	Turn	Kreigs	Hit	MSRP: 1	Crew	+P	+G	<table border="1"> <tr> <td>B</td> <td>4</td> <td>0</td> <td>0</td> <td>1</td> <td>Dice</td> <td>Pilot</td> <td>+1</td> <td></td> <td></td> <td></td> <td>11</td> <td>J</td> <td>11</td> </tr> <tr> <td>Decel.</td> <td>1</td> <td>1</td> <td>1</td> <td>d10</td> <td>Gunner</td> <td></td> <td>+1</td> <td></td> <td></td> <td></td> <td>10</td> <td>K</td> <td>10</td> </tr> <tr> <td>B</td> <td>0</td> <td>2</td> <td>1</td> <td>1</td> <td>d6</td> <td>Commander</td> <td></td> <td>+1</td> <td></td> <td></td> <td>9</td> <td>L</td> <td>9</td> </tr> <tr> <td>Y:</td> <td>2</td> <td>3</td> <td>2</td> <td>1</td> <td>Pos</td> <td>Loader</td> <td></td> <td></td> <td></td> <td></td> <td>8</td> <td></td> <td>8</td> </tr> <tr> <td>Movement</td> <td>4</td> <td>3</td> <td>0</td> <td>0</td> <td>A</td> <td>ICE Engine: [5] Hits</td> <td></td> <td></td> <td></td> <td></td> <td>7</td> <td></td> <td>7</td> </tr> <tr> <td>1</td> <td>5</td> <td>4</td> <td>0</td> <td>0</td> <td>B</td> <td>2 Hour Fuel Tank</td> <td></td> <td></td> <td></td> <td></td> <td>6</td> <td></td> <td>6</td> </tr> <tr> <td>0 / \ 0</td> <td>6</td> <td>4</td> <td>0</td> <td>0</td> <td>C</td> <td>Sighting Periscope</td> <td></td> <td></td> <td></td> <td></td> <td>5</td> <td></td> <td>5</td> </tr> <tr> <td>0 \ / 0</td> <td>7</td> <td>5</td> <td>0</td> <td>0</td> <td>D</td> <td>Left Tread</td> <td></td> <td></td> <td></td> <td></td> <td>4</td> <td></td> <td>4</td> </tr> <tr> <td>2</td> <td>8</td> <td>6</td> <td>0</td> <td>0</td> <td>E</td> <td>Right Tread</td> <td></td> <td></td> <td></td> <td></td> <td>3</td> <td></td> <td>3</td> </tr> <tr> <td>Free 0</td> <td>9</td> <td>7</td> <td>0</td> <td>0</td> <td>F</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td>2</td> <td></td> <td>2</td> </tr> </table>					B	4	0	0	1	Dice	Pilot	+1				11	J	11	Decel.	1	1	1	d10	Gunner		+1				10	K	10	B	0	2	1	1	d6	Commander		+1			9	L	9	Y:	2	3	2	1	Pos	Loader					8		8	Movement	4	3	0	0	A	ICE Engine: [5] Hits					7		7	1	5	4	0	0	B	2 Hour Fuel Tank					6		6	0 / \ 0	6	4	0	0	C	Sighting Periscope					5		5	0 \ / 0	7	5	0	0	D	Left Tread					4		4	2	8	6	0	0	E	Right Tread					3		3	Free 0	9	7	0	0	F						2		2
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