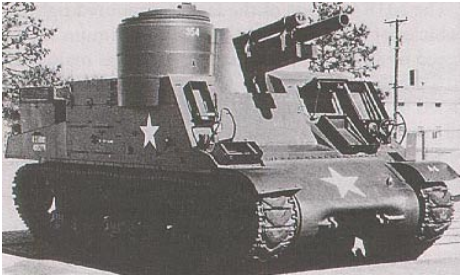


Defense Values		F/B	Sds	Priest M7																		
Ballistic		6	4																			
Indirect		8	4																			
Anti-Personnel		9	6																			
Physical		3																				
3		Shock T: 2																				
1 [A] 1		1																				
1		0 / 0																				
		0 / 0																				
		0																				
Internal Amount	1 line	2 lines	3 lines	4 lines	5 lines	6 lines	7 lines	8 lines	9 lines	Dead												
-	1	-	2	-	3	-	4	-	5+													
<i>Treads</i>	11 Speed 8	Water 4	Trees/RG 2																			
	Road S. 12	1 Level 2	2 Levels 3																			
	Gunnery Skill 200 +1																					
20	Crew: Gunner #1, Gunner #2, Loader #1, Loader #2																					
19	Driver, Commander																					
18	ICE Engine: [5] Hits		Phys 0.38 / 0.38 / 0.2																			
17																						
16	5 Hour Fuel Tank																					
15																						
14																						
13	Sighting Periscope																					
12																						
11																						
10	105mm Howitzer		B		9/5/4		7/4/3		5/3/2													
9																						
8	32 rnd. Ammo. Bin																					
7	Full Turret (+15, -0):																					
6	12.7mm Machine Gun		AP		3/2/2		2/1/1		1/1/1													
5	9 rnd. Ammo. Bin																					
4	Left Tread																					
3																						
2																						
1	Right Tread																					
807		WWW.SHELLSHOCK.COM				Copyright GVD & JWG '02																

3 1 [A] 1 1	ST: 2	20	Crew	15	Fuel	10	Cannon	5	Ammo
	1	19	Crew	14	Fuel	9	Cannon	4	L. Trd
	0 / 0	18	Engine	13	Periscope	8	Ammo	3	L. Trd
	0 / 0	17	Fuel	12	Periscope	7	Turret	2	R. Trd
	0	16	Fuel	11		6	MG	1	R. Trd

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	1	19	Crew	14	Fuel	9	Cannon	4	L. Trd
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