Unit: Panther - Ausf G Wgt: 50

Defense Values	F/R	F/R	Sds	Sds
Ballistic	10			6
Energy	6			4
Missile	7			5
Indirect	12			8
Small Arms	17			16
Physical			8	

10
3 Armor 3
2
Shock: 4
2
1 /Pen\ 1
0 ___/ 0
0

Internal Amount	1 line	2 lines	3 lines	4 lines	5 lines	6 lines	7 lines	8 lines	9 lines	☠ RIP
	1	2	3	4-5	6	7	8	9	10	11+

Internal Location Chart

20	A	20
19	B	19
18	C	18
17	C	17
16	D	16
15	E	15
14	F	14
13	G	13
12	H	12
11	I	11
10	J	10
9	J	9
8	K	8
7	L	7
6	M	6
5		5
4		4
3		3
2		2
1		1

Accel.
B Y: 4

Decel.
B Y: 8

Movement
1
0 / \ 0
0 \ / 0
2
Free 0
Open 1
Rough 2
Trees 4
Level 1 2
Level 2 3
Water 3

Speed	Turn 2	Kreigs
0	0	4
1	1	3
2	1	3
3	2	2
4	3	2
5	4	1
6	4	1
Road Speed		
7	5	0
8	6	0
9	7	0

Hit Dice	MSRP: 1 Crew	+P	+G
	Pilot	+1	
d10	Gunner		+2
d6	Commander		+2
Pos	Navigator		
A	Loader		
B	ICE Engine: [5] Hits		
C	4.9 Hour Fuel Tank		
D	Sighting Periscope		
E	Left Tread		
F	Right Tread		

		dVT	High d/s/p	Mid d/s/p	Low d/s/p	Kr	S?	I?
	Body:	Phy		0.75 / 0.75 / 0.4				
G	6.25 Machine Gun	SA	2/0/0	1/0/0	1/0/0	0	Y	N
H	7 rnd. Ammo. Bin							
I	Full Turret(+15, -0)							
J	75mm HP Cannon	B	8/5/5	6/4/4	5/3/3	0	N	N
K	40 rnd. Ammo. Bin							
L	6.25 Co-Ax. MG	SA	2/0/0	1/0/0	1/0/0	0	Y	N
M	7 rnd. Ammo. Bin							

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ECV's:
Base 330
Stand LO 0
Crew 716
Cargo 0
Total 1,046