


Defense Values		F/B	Sds	<h1 style="text-align: center;">Jagdpanther</h1> 									
Ballistic	8	4											
Indirect	10	5											
Anti-Personnel	17	13											
Physical	4												
<div style="display: flex; align-items: center;"> <div style="margin-right: 10px;"> <math display="block">\begin{array}{c} 8 \\ 4 \boxed{A} 4 \\ 2 \end{array}</math> </div> <div> <p>Shock T: 7</p> <math display="block">\begin{array}{c} 2 \\ 1 \wedge 1 \\ 0 \vee 0 \\ 0 \end{array}</math> </div> </div>													
Internal Amount	1 line	2 lines	3 lines	4 lines	5 lines	6 lines	7 lines	8 lines	9 lines	10	Dead		
	1	2	3	4-5	6	7	8	9	10		11+		
<i>Treads</i>	11 Speed	10	Water	4	Trees/RG	2			<i>Gunnery Skill</i>	2d6	<b>+2</b>		
	Road S.	14	1 Level	2	2 Levels	3							
20	Crew: Driver, Gunner, Loader												
19	Commander Crewman												
18	<div style="display: flex; align-items: center;"> <div style="margin-right: 10px;">ICE Engine: [5] Hits</div> <div style="border: 1px solid black; padding: 2px;">Phys 0.76 / 0.76 / 0.41</div> </div>												
17													
16													
15													
14													
13	4.2 Hour Fuel Tank												
12	<div style="display: flex; align-items: center;"> <div style="margin-right: 10px;">Sighting Periscope</div> <div style="border: 1px solid black; padding: 2px;">B   9/6/6   7/5/5   5/4/4</div> </div>												
11													
10													
9													
8													
8	88mm HP Cannon												
7	50 rnd. Ammo. Bin												
6													
5													
4	Left Tread												
3	Right Tread												
2													
1													
965	<b>WWW.SHELLSHOCK.COM</b>					Copyright GVD & JWG '02							

$\begin{array}{c} 8 \\ 4 \boxed{A} 4 \\ 2 \end{array}$	ST: 7	20	Crew	15	Engine	10	Periscope	5	Ammo
	2	19	Crew	14	Fuel	9	Cannon	4	L. Trd
	1 $\wedge$ 1	18	Engine	13	Fuel	8	Cannon	3	L. Trd
	0 $\vee$ 0	17	Engine	12	Fuel	7	Cannon	2	R. Trd
	0	16	Engine	11	Periscope	6	Cannon	1	R. Trd

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