

Unit Name: **Bull Dog - GS** ( Brick ) Call Sign:

Duty/History/Innovations: The Bull Dog is the most powerful of the UN attack units. While not that fast, it has it's incredible 30mm Hyper-Velocity Gatling Cannon to make all fear it. Also slung across the Bull Dog's wings are two 20 slot hardpoints to give the Bull Dog additional attack/bombing rolls. The Bull Dog "Gunship" version is affectionately called to the chargin of CO's the "Bitch in Heat" by it's crews UN

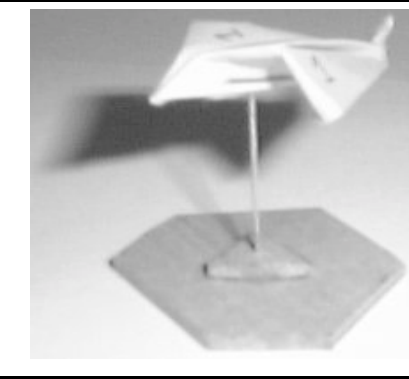
Internal Damage Chart

00	A	C	00
99	F	H	99
98	F	H	98
97	F	H	97
96	F	H	96
95	F	H	95
94	F	H	94
93	F	H	93
92	F	H	92
91	F	H	91
90	F	H	90
89	F	H	89
88	F	K	88
87	F	K	87
86	F	K	86
85	M	K	85
84	M	K	84
83	M	N	83
82	M	N	82
81	M	N	81
80	M	N	80
79	M	N	79
78	M	N	78
77	M	N	77
76	M	N	76
75	M	N	75
74	M	N	74
73	M	J	73
72	M	J	72
71	E	J	71
70	E	J	70
69	E	J	69
68	E	J	68
67	E	J	67
66	E	J	66
65	E	P	65
64	E	P	64
63	E	P	63
62	E	O	62
61	E	O	61
60	E	O	60
59	I		59
58	I		58
57	I		57
56	I		56
55	I		55
54	I		54
53	I		53
52	I		52
51	I		51
50	I		50
49	I		49
48	I		48
47	I		47
46	I		46
45	I		45
44	I		44
43	I		43
42	I		42
41	I		41
40	I		40
39	I		39
38	I		38
37	Q		37
36	Q		36
35	R		35
34	R		34
33	R		33
32	S		32
31	L		31
30	L		30
29	L		29
28	L		28
27	L		27
26	T		26
25	T		25
24	T		24
23	T		23
22	T		22
21	T		21
20	U		20
19	U		19
18	B		18
17	B		17
16	D		16
15	D		15
14	G		14
13	G		13
12	G		12
11	G		11
10	G		10
9	G		9
8	G		8
7	G		7
6	G		6
5	G		5
4	G		4
3	G		3
2	G		2
1	G		1

Defense Values	F/R	F/R	Sds	Sds	
Ballistic	20			20	
Energy	13			13	
Missile	15			15	
Indirect	25			25	
Small Arms	14			14	
Physical				27	
Radar Signature (F/S/T):	120	/	92	/	692
Heat Signature (Main):	115				
Sound Signature:	172				
Nuclear Emission:	0				
Silhouette (F/S/T):	120	/	92	/	692
Laser/UV Reflection:	0				
Electro Emission:	10			1d 10	
Gale (F/S):	-2	/	-2	1d 10	

Armor Chart
26
18 <input type="checkbox"/> 18
12
Shock Threshold
2
Penetration Chart
4 <input type="checkbox"/> 4
2 <input type="checkbox"/> 2
1

Specifics:	
Weight:	24.9
Length:	23
Width:	30.1
Height:	4
Clearance:	0
GPV:	0.5
MSRP:	2



5% 1 hit	10% 1 hit	15% 2 hits	20% 2 hits	25% 3 hits	30% 3 hits	35% 3 hits	40% 4 hits	45% 4 hits	20 +
2 - 3	4 - 5	6 - 7	8 - 9	10 - 11	12 - 13	14 - 15	16 - 17	18 - 19	

Acceleration	28
Deceleration	29
Movement Costs:	2 <input type="checkbox"/> 2, 3 <input type="checkbox"/> 3
Free Hex Facing	0
Open Ground	0
Rough Ground	0
Thick Growth	0
Sand or Snow	0
Swamp or Mud	0
1 Level	0
2 Levels	0
3 Levels	0
4+ Levels	0
Vertical Grade	0
Floating on Water	0
Shallow Water	0
Under Water	0
Muck Factor	1

**Unit Manifest**

**CREW & Crew Accessories:**  
 Pilot/G - P:+ G:+  
 Ejector Seat  
 Gunner - G:+3  
 Ejector Seat  
 N/B/C Protection

**EQUIPMENT:**  
 Medium Altitude Turbine Engine: [1] Hits  
 Medium Altitude Turbine Engine: [1] Hits  
 Fuel Tank for Engine (4hours)  
 Thrusters  
 Sensor Array  
 Targeting Computer for: Pilot  
 Targeting Computer for: Gunner

**WEAPONS:**

Body:  
 30mm Hyper Velocity Gatling Cannon  
 5 rnd. Ammo. Bin: 30mm Hypervelocity Canon

20 Slot External Hardpoint  
 Type I Rocket Pod  
 Type I Rocket Pod  
 Type V Rocket Pod  
 Talbot Missile (6) Pursuit

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1 Hit Full Turret #1 (+90, -0):  
 30mm Machine Gun  
 8 rnd. Ammo. Bin: Military Ball 30mm MG

**DEFENSE MECHANISMS:**  
 PAMS Pod  
 MARK PDS Pod

Locomotion Damage Chart							9 = A	0 = D
7	1	2	3	4	5	6		
1	X	N/A	N/A	N/A	3	6	SLIP	
2	N/A	X	N/A	3	6	6		
3	N/A	N/A	X	6	6	6		
4	N/A	3	6	X	6	10		
5	3	3	6	6	X	10		
6	3	6	6	10	10	X		
7	3	6	10	10	13	13		
8	3	6	10	10	13	16		
9	3	3	8	8	14	14		
0	TURN	3	3	10	10	MSRP		

dVT	Dam	Sh	Pen	Krg	Spr?	Ind?	Rng	Operators
	0.36	0.36	0.19					
B	6	6	12	0	n	n	2.5	P
B	1	4	0	0	y	n	1	P
B	1	4	0	0	y	n	1	
B	5	0	0	0	y	n	1	
M	8	8	0	0	n	n	4	
B	1	4	0	0	y	n	1	G
B	1	4	0	0	y	n	1	
B	5	0	0	0	y	n	1	
M	8	8	0	0	n	n	4	
SA	3	2	2	0	y	n	0.5	G

ECVs
Base: 1,425
Stand LO: 420
Crew: 0
Cargo: 0
<b>Total: 1,845</b>