

Unit Name: **Bison - GP** (Walker (2 Legs)) Call Sign:

Duty/History/Innovations: The Bison is the most commonly fielded U.N. Walker unit. Used as a fighting scout. The Bison's speed and agility allows it the ability to get deep into enemy territory. Once there this scout can do plenty of damage of it's own accord. The Gun Platform version is even more deadly replacing the standard Fuel Cell Engine with a turbine, to allow it to upgrade it's 4 TBE's from level 3 to level 4 UN.

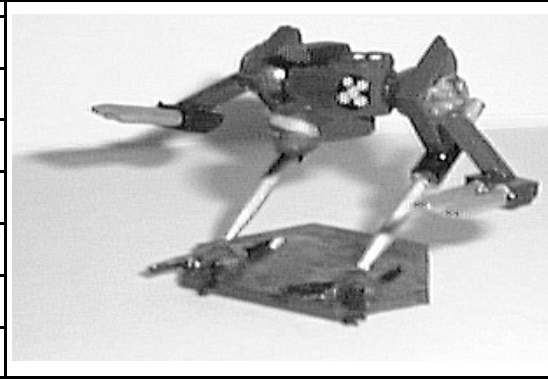
Internal Damage Chart

00	A	B	00
99	H	I	99
98	H	I	98
97	H	I	97
96	H	I	96
95	H	I	95
94	G	R	94
93	G	R	93
92	G	S	92
91	G	S	91
90	G	T	90
89	G	T	89
88	G	U	88
87	G	U	87
86	D	E	86
85	D	E	85
84	D	E	84
83	D	E	83
82	D	E	82
81	D	E	81
80	D	E	80
79	D	E	79
78	D	E	78
77	D	E	77
76	D	E	76
75	D	E	75
74	D	E	74
73	D	E	73
72	D	J	72
71	D	J	71
70	D	J	70
69	D	J	69
68	D	J	68
67	D	J	67
66	D	J	66
65	D	J	65
64	D	J	64
63	D	J	63
62	D	J	62
61	K	J	61
60	K	J	60
59	K	J	59
58	K	J	58
57	K	L	57
56	K	V	56
55	K	V	55
54	K	M	54
53	K	M	53
52	K	M	52
51	W	M	51
50	W	M	50
49	X	M	49
48	X	M	48
47	F	M	47
46	F	M	46
45	F	M	45
44	F	M	44
43	F	M	43
42	F	C	42
41	F	C	41
40	F	C	40
39	F	C	39
38	F	C	38
37	F	C	37
36	F	C	36
35	F	C	35
34	F	C	34
33	F	C	33
32	P	C	32
31	P	C	31
30	P	Q	30
29	P	N	29
28	P	N	28
27	P	N	27
26	P	N	26
25	P	N	25
24	P	N	24
23	cc	N	23
22	cc	N	22
21	cc	O	21
20	cc	O	20
19	cc	O	19
18	cc	O	18
17	cc	O	17
16	cc	O	16
15	bb	Y	15
14	bb	Y	14
13	bb	Z	13
12	bb	Z	12
11	bb	aa	11
10	bb	aa	10
9	dd		9
8	dd		8
7	dd		7
6	dd		6
5	dd		5
4	dd		4
3	dd		3
2	dd		2
1	dd		1

Defense Values	F/R	F/R	Sds	Sds	
Ballistic	15			15	
Energy	9			9	
Missile	11			11	
Indirect	19			19	
Small Arms	22			22	
Physical				11	
Radar Signature (F/S/T):	145	/	145	/	202
Heat Signature (Main):	76				
Sound Signature:	57				
Nuclear Emission:	0				
Silhouette (F/S/T):	145	/	145	/	202
Laser/UV Reflection:	2				
Electro Emission:	8				
Gale (F/S):	45	/	65		1d 10

Armor Chart
89
64 <input type="checkbox"/> 64
42
Shock Threshold
13
Penetration Chart
15 <input type="checkbox"/> 15
10 <input type="checkbox"/> 10
8

Specifics:
Weight:
57.9
Length:
14.2
Width:
14.2
Height:
10.2
Clearance:
5
GPV:
4
MSRP:
3



5% 1 hit	10% 1 hit	15% 2 hits	20% 2 hits	25% 3 hits	30% 3 hits	35% 3 hits	40% 4 hits	45% 4 hits	50+
5 - 9	10 - 14	15 - 19	20 - 24	25 - 29	30 - 34	35 - 39	40 - 44	45 - 49	50+

Acceleration	7
Deceleration	8
Movement Costs:	2 <input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 4 <input type="checkbox"/> 2 <input type="checkbox"/> 4
Free Hex Facing	1
Open Ground	1
Rough Ground	1
Thick Growth	1
Sand or Snow	1
Swamp or Mud	2
1 Level	1
2 Levels	2
3 Levels	3
4+ Levels	4
Vertical Grade	5
Floating on Water	0
Shallow Water	1
Under Water	2
Muck Factor	23

Unit Manifest
CREW & Crew Accessories:
 Pilot/G - P:+ G:+
 Gunner - G:+
 N/B/C Protection

EQUIPMENT:
 Low Altitude Turbine Engine: [2] Hits
 Fuel Tank for Engine (6 hours)
 Unit Sealing
 Sensor Array
 Targeting Computer for: Pilot
 Targeting Computer for: Gunner
 Satellite Uplink: Transmitter
 Satellite Uplink: Receiver
 Somaflange
 32 Krieg Battery
 6 Krieg Low Altitude Turbine Aux. Power Unit: [2] Hits
 Fuel Tank for APU (2 hours)

Locomotion Damage Chart						9 = A	0 = D
8	1	2	3	4	5	6	
1	X	N/A	N/A	N/A	1	3	SLIP
2	N/A	X	N/A	N/A	1	3	
3	N/A	N/A	X	3	3	3	
4	N/A	1	3	X	3	4	
5	1	1	3	3	X	4	
6	1	3	3	4	4	X	
7	1	3	4	4	5	5	
8	1	3	4	4	5	7	
9	1	1	2	2	4	4	
0	TURN	1	1	3	3	MSRP	

WEAPONS:		dVT	Dam	Sh	Pen	Krg	Spr?	Ind?	Rng	Operators
Body:		Phys	0.87	0.87	0.46					P
10mm Rail Gun		B	2	1	6	4	n	n	4	
45 rnd. Ammunition Bin for Rail Gun										
100mm Grenade Launcher		I	5	4	3	0	n	y	60h	
100mm Grenade Launcher		I	5	4	3	0	n	y	60h	
100mm Grenade Launcher		I	5	4	3	0	n	y	60h	
100mm Grenade Launcher		I	5	4	3	0	n	y	60h	
100mm Grenade Launcher		I	5	4	3	0	n	y	60h	
Left Arm:		Phys	5	5	2					P + G
TBE Laser (4)		E	4	0	0	4	y	n	*	
TBE Laser (4)		E	4	0	0	4	y	n	*	
Right Arm:		Phys	5	5	2					P + G
TBE Laser (4)		E	4	0	0	4	y	n	*	
TBE Laser (4)		E	4	0	0	4	y	n	*	

DEFENSE MECHANISMS:
 MARK PDS Pod
 PAMS Pod

Left Leg: Phys 9 9 7
 Right Leg: Phys 9 9 7

ECV's	Base: 1,600
Stand LO: 0	
Crew: 0	
Cargo: 0	
Total: 1,600	